



2010 Snickers Big Horn Soccer Cup  
Tournament Rules  
May 8 & 9, 2010

**Location:** The tournament will be held at the Big Horn Equestrian Center located South of Sheridan on Coffeen Avenue (Highway 335) 6 miles to the town of Big Horn, left on Bird Farm Road (County Rd 28), follow the signs. If coming on I-90 from the south, take the Mead Creek Exit, left on 342, right on 87, left on County Road 30, follow the signs.

**Mandatory Tournament Check-In:** Team check in will be at the Holiday Inn, 1809 Sugarland Dr, Sheridan, Wyoming. The Tournament Check in date and time will be posted on the website approximately 2 weeks prior to the tournament. Team roster including guest players cannot exceed the maximum roster size. All player and coaches passes and approved rosters will be checked at the field prior to the start of each game. If a player or a coach does not have an approved pass at the time of game check-in, he/she may not participate in the game. **NO EXEPTIONS!**

Rules will be played under FIFA and US Youth Soccer adjustments for youth competition, except where superseded by the following tournament rules.

**Format/Scheduling/Bracketing:** All teams will be guaranteed a minimum of 3 matches. There will be a gold, silver and Bronze division where the number of participating teams permits such a format. Brackets will be populated based on past performance, age of players and other factors in order to create a competitive bracket and is at the discretion of the tournament committee. The Tournament Committee reserves the right to combine age groups as necessary. The tournament is not responsible for registration forms filled out incorrectly.

**Game Duration:** The referee may add time at his discretion up to 5 minutes. For late starts, the referee can shorten each half equally up to five (5) minutes to re-establish field schedule. Each game will have a 5-minute half time.

<b>U10</b>	2 – 25 min halves	#4 Ball
<b>U12</b>	2 – 30 min halves	#4 Ball
<b>U14</b>	2 – 35 min halves	#5 Ball

**Substitutions:** Unlimited substitutions by either team may be made, with the permission of the referee at the following times:

- 1) Prior to a goal kick by either team
- 2) After a goal has been scored
- 3) At the beginning of half time or quarter
- 4) After an injury stoppage (by either team), if the injured player is substituted
- 5) Prior to own teams throw-in

**The Field of Play:** The Team listed first is the home team.

During the play of any game, all members of the team not on the field of play shall remain in their designated team area behind any drawn team line or at least 5 feet from the touch line, with the exception of an impending substitution.

All spectators shall remain at least 5 feet from touchlines, or goal lines, unless spectator lines establish a different distance. No person is permitted behind the goal area.

**Scoring:** Scoring will be based on a **10 point** system. There will be no overtime or tiebreakers in the preliminary rounds.

Teams shall be awarded points for games as follows:

- Win 6 points plus 1 point for each goal scored (up to a maximum of 3 per game)
- Forfeit 8 points
- Tie 3 points plus 1 point for each goal scored (up to a maximum of 3 per game)
- Loss 0 points plus 1 point for each goal scored (up to a maximum of 3 per game)
- Shut out 1 point for holding the other team scoreless

Any red card infraction will result in the loss of three (3) points from their team's standings.

A team will receive no points or other credit for more than three (3) goals scored in any game.

Total possible points per game are 10.

If a team is declared ineligible or if a scheduled team does not show for play, the game is a forfeit. In the unlikely event of forfeits during the preliminary games, the forfeit shall be scored as follows:

- a) For purposes of awarding points, a team which "wins a forfeit" shall receive 8 points.
- b) If a team withdraws from the tournament voluntarily or is disqualified from the tournament prior to completion of all of its games in the preliminary rounds, each of the teams in the flight shall receive 8 points.

Coaches must be sure to verify scores and points awarded on the official tournament score board following the completion of a game.

If at the completion of the *preliminary round*, two or more teams in a flight are tied in total number of points, the team that shall advance shall be determined in the following sequence:

1. Results of head to head competition between the tied teams.
2. Fewest goals allowed through all preliminary matches.
3. Total number of goals scored in all preliminary matches up to three (3) per game
4. Taking of kicks from the penalty mark in accordance with FIFA Laws of the Game.
5. Tossing of a coin – in the event that adverse weather conditions or nightfall prevents the taking of kicks from the penalty mark.
6. Decision of the Tournament Committee. The Tournament Committee shall decide how it will choose a winning team if the prior criteria are inappropriate.

In the event of a 3-way or more tie (based on points), the tie breaking procedures will be applied until at least one team wins a tie breaker scenario or a team loses a tie breaking scenario. Once one team wins or loses a tie breaker, the tie breaker scenarios will restart at step 1 for the remaining tied teams.

**In the event of a tie during semi-finals and championship matches**, 2 full 10 minute halves will be played for U12 and above, and 2 full 5 minute halves for U10 and below (no golden goal). If tied at the conclusion of the overtime, FIFA penalty kicks will be taken to determine a winner.

**Red Card:** Any player receiving a red card during a game will be ejected from the remainder of the game and will be ineligible for participation in the next game. This does include the Championship game. The player card will be retained by the field referee and turned in at the referee headquarters with the official game card. The card may be reclaimed by the coach after the suspension has been served. All yellow and red cards will be recorded on the official game cards and will be reported to WYS. Coaches that are ejected from a game shall leave the field for the remainder of the game (at least 100 yards from the field) and will be ineligible to participate in at least the next game and may be banned from the entire tournament, at the tournament committee's discretion. All coach ejections will be reported to WYS. Any spectator ejected from a game shall immediately move at least 100 yards from the field of play and may be ejected from the facility or may be ejected for the remainder of the tournament at the tournament committee's discretion.

## **NO PROTEST OR APPEALS WILL BE CONSIDERED!**

**Inclement Weather:** In the event of inclement weather, the tournament committee has the authority to make any changes it deems necessary to allow completion of the tournament.

**Playing Conditions:** Games may be cancelled, temporarily suspended, or shortened in length when fields are in unplayable conditions due to weather conditions. The responsibility of game cancellation or temporary suspension will be that of the tournament Committee. **No refunds** will be given for game cancellations due to weather or weather related field conditions. Games shall be considered completed upon completion of the first half of the game when play has been stopped by the Field Referee, Head Referee or Tournament Committee. The score at the stoppage of play will be the final game score if play is not resumed as ordered by the Tournament Committee.

**Awards:** First, Second and Third place teams will be awarded in all age divisions. Awards will be based on the maximum roster size allowed in each age group as approved in the application to host document plus 2 coach's awards.

**Matters not provided for:** Extraordinary circumstances or matters not specifically addressed in the tournament or WYS or FIFA rules shall be considered by the tournament Committee.