

2011 Snickers Big Horn Soccer Cup

Tournament Rules



RULES OF PLAY

- 1 The rules of play shall be the LAWS OF THE GAME as published by FIFA.
- 2 U-10 teams will play in accordance with the U.S. Youth Soccer Development Player Program -Modified Rules for U-10 with two exceptions. U-10 teams will not be required to assure each player a minimum of 50% of the total playing time, and ties at the end of semi-final and finals games will be played off with overtime, and penalty kicks if necessary.
- 3 The first team listed on the schedule will be the home team and will be required to change jerseys if there is a conflict. Both teams will have their benches on the same side of the field with spectators on the opposite side.

GRACE PERIOD AND FORFEITURE RULE

- 1 Any team not ready to play at the scheduled start time shall be granted a fifteen minute grace period. Any team not ready to play at the end of grace period shall be deemed to have forfeited the game.
- 2 In the event of a forfeit, the opposing team shall be awarded three points for a win and the forfeiting team zero points for the loss. In the event that goal differential becomes a factor in future tie-breaking procedures, the goals counted for the forfeited game shall be determined by taking the average of the goals scored and allowed by each of the teams in their other preliminary games.

TEAM DISCIPLINE

- 1 An ejected (red carded) player or coach is ineligible for participation in the next tournament match. This includes the Championship game.
- 2 Abuse from spectators or coaches will not be tolerated. Violations can result in the forfeiture of the match.
- 3 Any coach, manager, or spectator who has been ejected must remove himself no less than 100 yards from the playing field within five minutes of notice.
- 4 Any coach who withdraws his team from the playing field during a match will receive a red card and his team will forfeit the match.
- 5 Passes of red carded players and coaches will be retained by the field referee and turned in at the referee headquarters. The passes may be reclaimed after suspensions have been served.

SCORING METHOD IN PRELIMINARY GAMES

1. Team standings in the preliminary rounds shall be determined by the accumulation of points awarded as follows: Win (including forfeit) 3 points Tie 1 point Loss 0 points

TIE-BREAKING PROCEDURE IN PRELIMINARY GAMES

- 1 Head to head results.
- 2 Cumulative goal differential between goals scored and goals allowed in all games played within your flight. Maximum allowed is four goals per game.
- 3 Least goals allowed in all games played in your flight.
- 4 Kicks from penalty spot per FIFA rules.

STRUCTURE OF GAMES

- 1 Teams will be divided into flights by age and sex, gold, silver, and bronze (if needed) divisions. Some age groups may be combined due to a small number of entries.
- 2 The length of games are as shown below. Overtime periods will only be played in the event of ties in semi-final or final games.

GROUP FORMAT GAME LENGTH HALF-TIME PERIOD OVERTIME PERIOD

U-10 6v6 2-25 minute halves 5 minutes 2-8 minute halves U-12 8v8 2-30 minute halves 5 minutes 2-10 minute halves U-14 11v11 2-35 minute halves 5 minutes 2-10 minute halves

3. Games still tied after playing the overtime periods will be decided by "Kicks from the Penalty Mark" under FIFA rules.
4. #4 balls will be used for U-12 and under teams. #5 balls will be used for U-14 teams.
5. Player substitutions during the games may be made with the referee's consent:
 - (a) prior to a throw-in by the team in possession
 - (b) prior to a goal kick by either team
 - (c) after a goal by either team
 - (d) by either team if the referee stops play for an injury.
 - (e) at half time
6. The maximum number of players allowed to substitute at one time is as follows: U10-5 players, U12-5 players, U14-7 players.

TEAM AND PLAYER CERTIFICATION

- 1 A player may only play for one team during the tournament.
- 2 Each team must have a certified tournament roster. Maximum roster size for each age division is as follows: U10 = 11, U12 = 13, U14 = 18. Any exceptions to the roster must be approved by the tournament committee. These credentials must be presented to the field referee prior to each game.
- 3 Any team violating the roster rules will be disqualified from the tournament.

PROTESTS – NO PROTESTS WILL BE ALLOWED

AWARDS

1. First, second and third place teams will receive individual awards immediately following championship game in the Winners Circle in front of the Club House.

THERE IS A ZERO TOLERANCE POLICY FOR BOTH VERBAL AND PHYSICAL ABUSE OF REFEREES. WE RETAIN THE RIGHT TO EJECT ANY COACH, PLAYER OR SPECTATOR DURING THE TOURNAMENT THAT DOES NOT OBEY OR RESPECT REQUEST OR RULINGS OF THE REFEREE.